

ENSURING ENDURING DIGITAL ACCESS

PRINCIPLES AND APPROACHES TO DIGITAL PRESERVATION

Trevor Owens, 2019 Federal Depository Library Conference,
Arlington VA, October 21



LEAD

What We Post Online Is Forever, and We Need a Reminder.

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By **Meredith Fineman** *Founder, FinePoint* [@MeredithFineman](#)



Science, Tech & Environment

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Science Friday

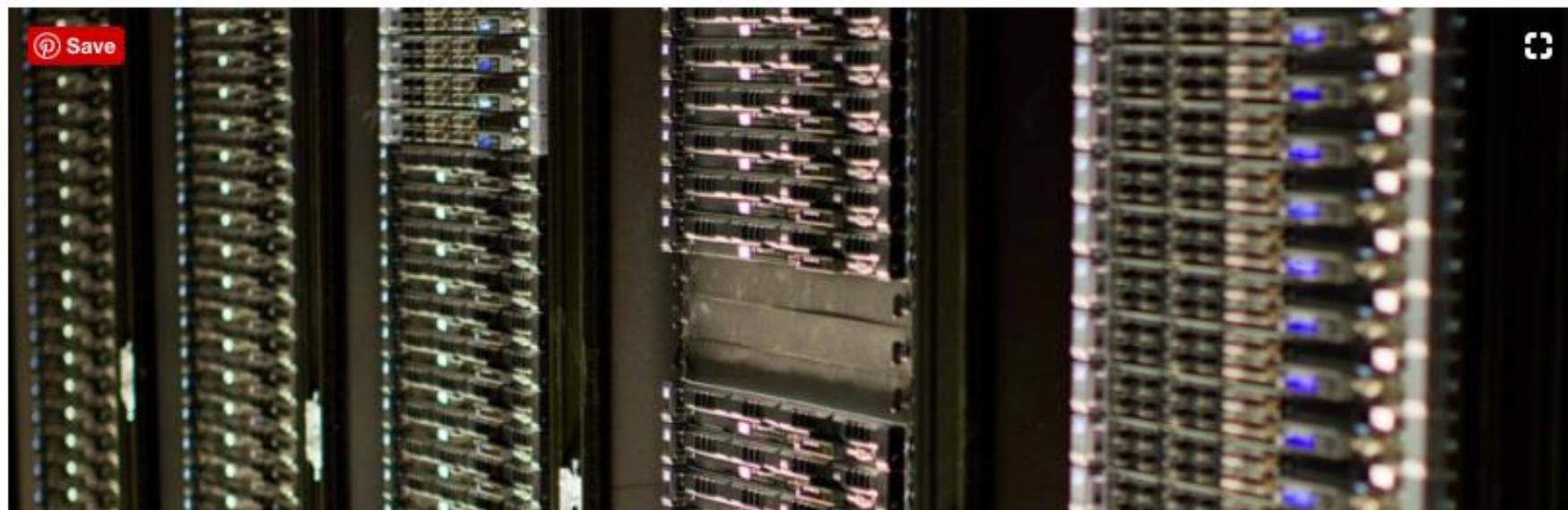
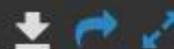
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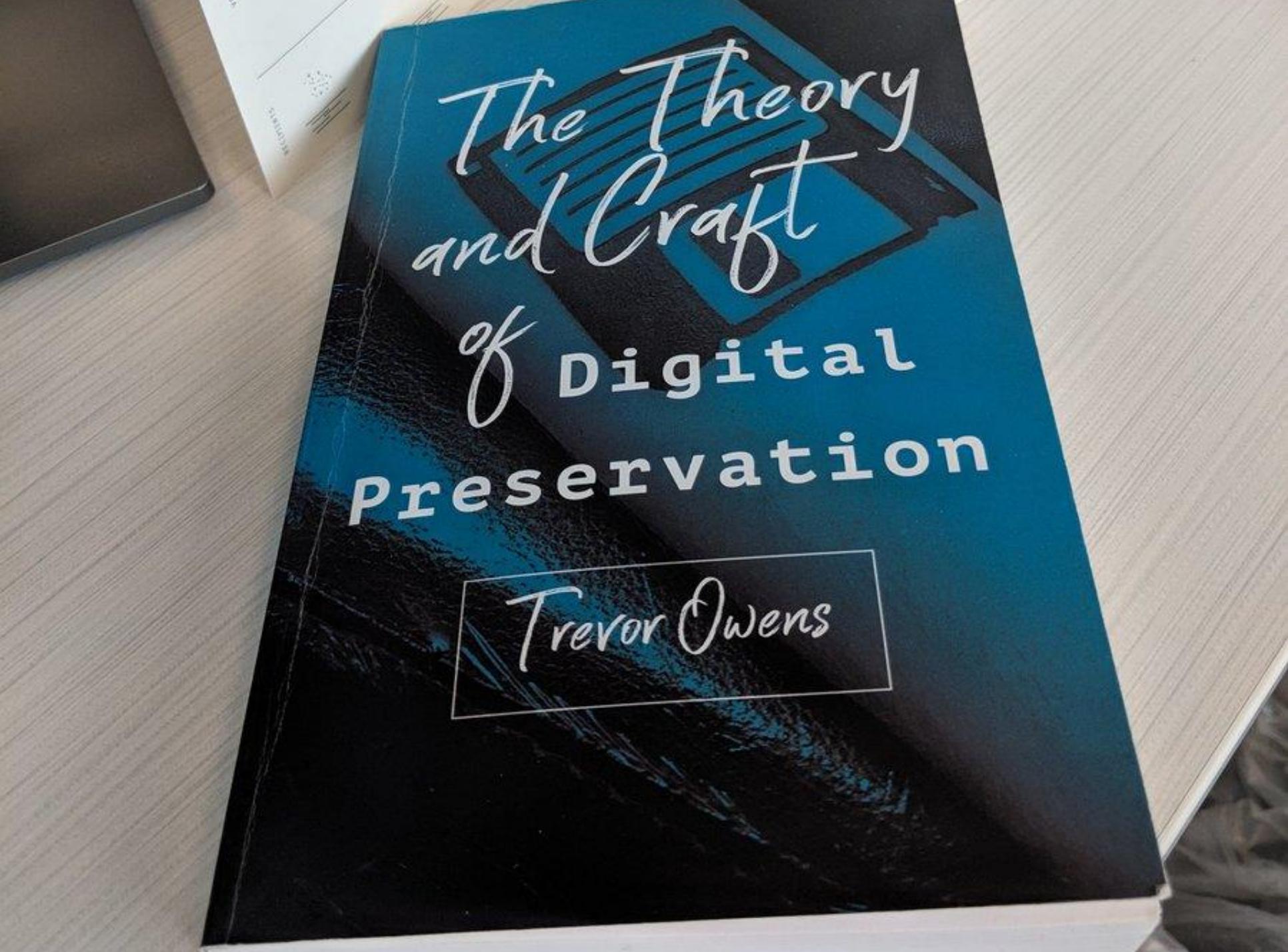


Listen to the full interview.



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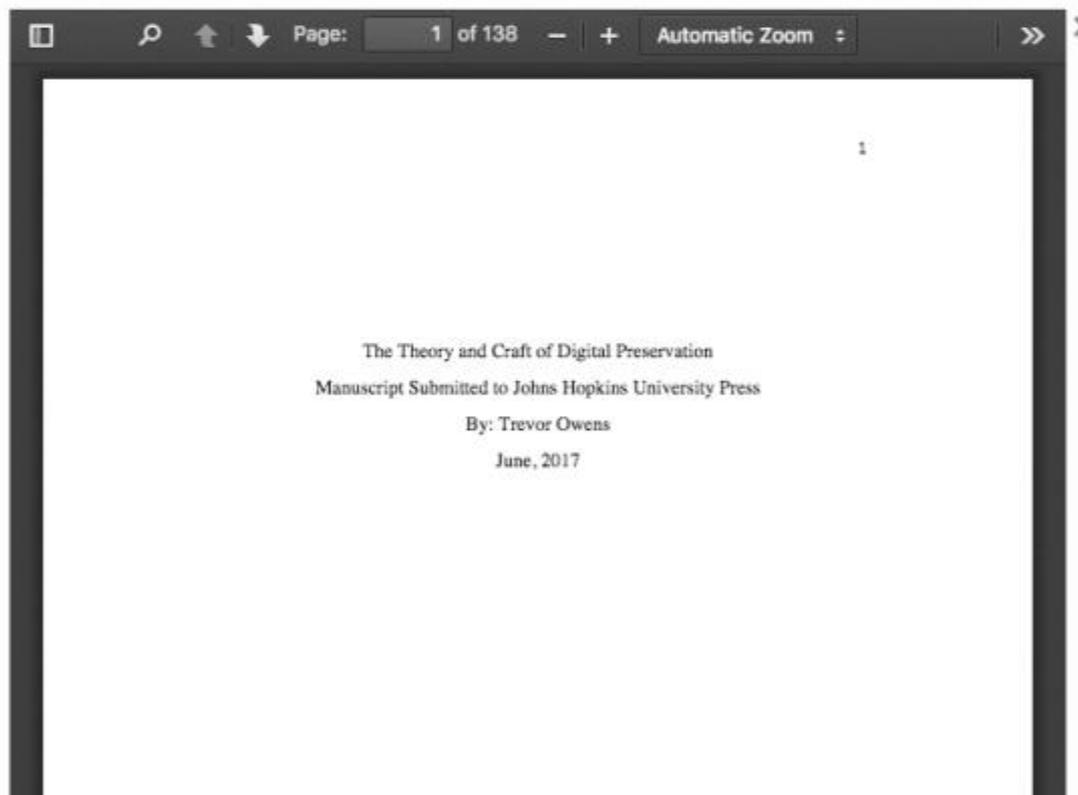
*The Theory
and Craft*
of Digital
Preservation

Trevor Owens

The Theory and Craft of Digital Preservation

Trevor Owens

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Abstract

The historical record is increasingly digital. Over the last half century, under headings of “electronic records management” and “digital preservation,” librarians, archivists, and curators have established practices to ensure that our digital scientific, social and cultural record will be available to scholars and researchers into the future. ...

[See more](#)

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The Theory and Craft of Digital Preservation
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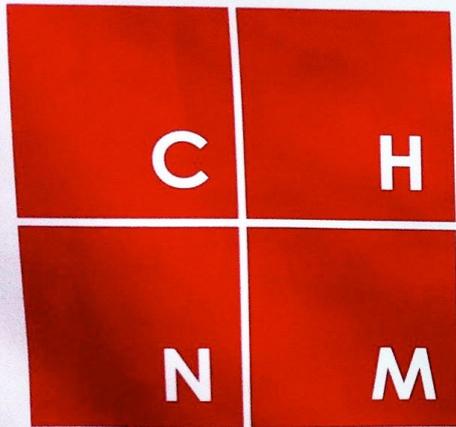
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TALK ROADMAP

- **My background and orientation to digital preservation**
- **A short definition of digital preservation**
- **16 axioms for digital preservation**
- **A short list of steps and resources people around the world can use to improve digital preservation.**



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TREVOR OWENS SELECTED AS IMLS SENIOR PROGRAM OFFICER, NATIONAL DIGITAL PLATFORM

Monday, January 5, 2015

FOR IMMEDIATE RELEASE

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Trevor Owens Selected as IMLS Senior Program Officer, National Digital Platform

Owens to head National Digital Platform responsibilities across programs at IMLS

Washington, DC—Institute of Museum and Library Services (IMLS) Director Susan H. Hildreth announced today that Trevor Owens has been selected to be the Senior Program Officer with responsibility for the national digital platform in the Office of Library Services.

IMLS Deputy Director for Library Services, Maura Marx, said, "We are delighted that Trevor has accepted this position. His hands-on experience working with online platforms and delivery systems, his background in community building and engagement, and his strategic vision will be great assets to our Discretionary and

It is possible for every libra
the country to **leverage** and
benefit from the work of oth
libraries in **shared digital**
services, systems and
infrastructure.



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Q&A with Trevor Owens, LC Head of Digital Content Management

By [Lisa Peet](#) on December 21, 2017 [Leave a Comment](#)

In August, [Trevor Owens](#) became the first head of digital content management in library services at the Library of Congress (LC). The role at LC represents something of a full circle for Owens; before serving in various roles at the Institute of Museum and Library Services (IMLS) from 2015–17, most recently as acting associate deputy director for libraries, Owens was a digital archivist at LC's Office of Strategic Initiatives since 2010. The position, on the other hand, is brand new—both to Owens and to LC.

Library Journal caught up with Owens to find out more about how his career path brought him back to LC and his plans for the library's new division.

LJ: What does the head of digital content management do?



Trevor Owens
Photo by Shawn Miller

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https://lj.libraryjournal.com/2017/12/people/qa-with-trevor-owens-lc-head-of-digital-content-management/#_



DIGITAL HISTORY METHODS

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MARCH 31, 2019 BY SJONES

Curation and Organization of Digital Archives

“Big Data, Little Narration” is a transcript on digital archives and presentation by Dragan Espenschied, who defines himself as an “electronic musician and internet artist.”

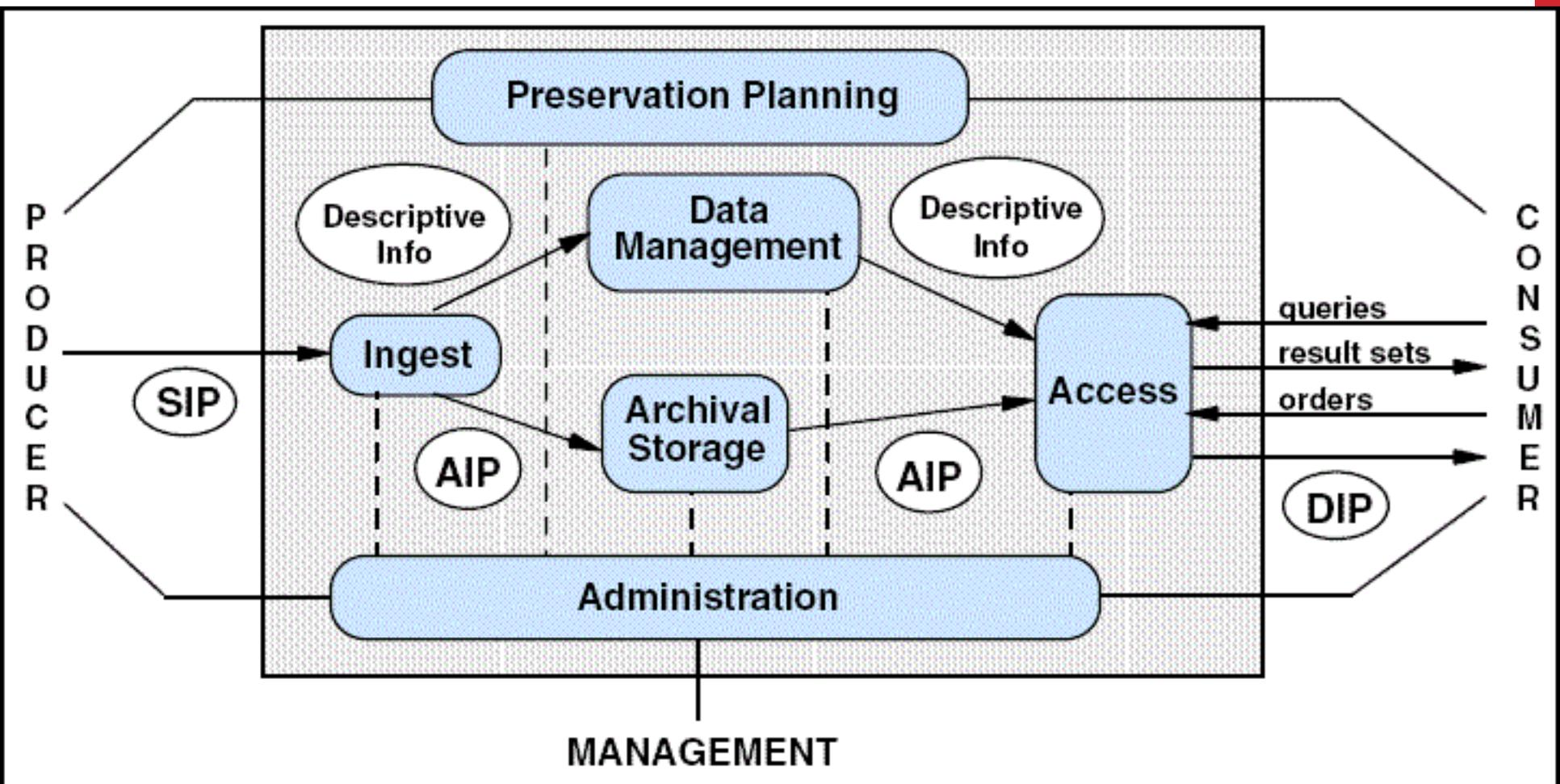
In the transcript, Espenschied discusses the differences between performance and activity, with performance being the thing that the computer does, and the activity being what the user does. However, somewhere between the two, Espenschied highlights that there can often be a disconnect. In demonstrating this, the author uses a

DIGHIST IS...

The course blog for *Digital History Methods* is a graduate seminar at American University. One of the explicit goals of this course is for us to develop as communicators on the public sphere. Please do join our conversation, but please do so respectfully. We are all learning how to do this together.

Header image Highsmith, Carol M, [Play spaces at a children's computer center in Rockville, Maryland.](#)

WHAT IS AND ISN'T DIGITAL PRESERVATION



**DIGITAL
PRESERVATION IS
WORKING TO
ENSURE ENDURING
ACCESS TO DIGITAL
CONTENT**

16 AXIOMS OF DIGITAL PRESERVATION

1. A REPOSITORY IS NOT A PIECE OF SOFTWARE

Software cannot preserve anything. Software cannot be a repository in itself. A repository is the sum of financial resources, hardware, staff time, and ongoing implementation of policies and planning to ensure long-term access to content. Any software system you use to enable you preserving and providing access to digital content is by necessity temporary. You need to be able to get your stuff out of it because it likely will not last forever. Similarly, there is no software that “does” digital preservation.

2. INSTITUTIONS MAKE PRESERVATION POSSIBLE

Each of us will die. Without care and management, the things that mattered to us will persist for some period of time related to the durability of their mediums. With that noted, the primary enablers of preservation for the long term are our institutions (libraries, archives, museums, families, religious organizations, governments, etc.) As such, the possibility of preservation is enabled through the design and function of those institutions. Their org charts, hiring practices, funding, credibility, etc. are all key parts of the cultural machinery that makes preservation possible.

3. TOOLS CAN GET IN THE WAY JUST AS MUCH AS THEY CAN HELP

Specialized digital preservation tools and software are just as likely to get in the way of solving your digital preservation problems as they are to help. In many cases, it's much more straightforward to start small and implement simple and discrete tools and practices to keep track of your digital information using nothing more than the file system you happen to be working in. It's better to start simple and then introduce tools that help you improve your process than to simply buy into some complex system without having gotten your house in order first.

4. NOTHING *HAS BEEN* PRESERVED, THERE ARE ONLY THINGS *BEING* PRESERVED.

Preservation is the result of ongoing work of people and commitments of resources. The work is never finished. This has significant ramifications for how we think about staffing and resourcing preservation work. If you want to evaluate how serious an organization is about digital preservation don't start by looking at their code, their storage architecture, or talking to their developers. Start by talking to their finance people.

5. HOARDING IS NOT PRESERVATION.

It is very easy to start grabbing lots of digital objects and making copies of them. This is not preservation. To really be preserving something you need to be able to make it discoverable and accessible and that is going to require that you have a clear and coherent approach to collection development, arrangement, description and methods and approaches to provide access.

6. BACKING UP DATA IS NOT DIGITAL PRESERVATION.

If you start talking about digital preservation and someone tells you “oh, don’t worry about it, we back everything up nightly” you need to be prepared to explain how and why that is not digital preservation. It’s important to develop your explanation of what the differences are. Many of the aspects that go into backing up data for current use are similar to aspects of digital preservation work but the near term concerns of being able to restore data are significantly different from the long term issues related to ensuring access to content in the future.

7. THE BOUNDARIES OF DIGITAL OBJECTS ARE FUZZY.

Individual objects reference, incorporate and use aspects of other objects as part of their everyday function. You might think you have a copy of a piece of software by keeping a copy of its installer, but that installer might call a web service to start downloading files in which case you can't install and run that software unless you have the files it depends on. You may need a set of fonts, or a particular video codec, or any number of other things to be able to use something in the future and it is challenging to articulate what is actually inside your object and what is external to it.

8. ONE PERSON'S DIGITAL COLLECTION IS ANOTHER'S DIGITAL OBJECT IS ANOTHER'S DATASET.

In some cases the contents of a hard drive can be managed as a single item, in others they are a collection of items. In the analog world, the boundaries of objects were a little bit more straightforward or at least taken for granted. The fuzziness of boundaries of digital objects means that the concept of “item” and “collection” is less clear than with analog items. For example, a website might be an item in a web archive, but it is also functionally a serial publication which changes over time, it is also a collection of files.

9. DIGITAL PRESERVATION IS MAKING THE BEST USE OF RESOURCES TO MITIGATE THREATS AND RISKS.

You are never done with digital preservation. It is not something that can be accomplished or finished. Digital preservation is a continual process of understanding the risks you face for losing content or losing the ability to render and interact with it and making use of whatever resources you have to mitigate those risks.

10. THE ANSWER TO NEARLY ALL-DIGITAL PRESERVATION QUESTION IS “IT DEPENDS.”

In almost every case, the details matter. Deciding what matters about an object or a set of objects is largely contingent on what their future use might be. Similarly, developing a preservation approach to a massive and rapidly growing collection of high-resolution video will end up being fundamentally different to the approach an organization would take to ensuring long-term access to a collection of digitized texts.

11. IT'S LONG PAST TIME TO START TAKING ACTIONS.

You can read and ponder complicated data models, schemas for tracking and logging preservation actions, and a range of other complex and interesting topics for years but it's not going to help "get the boxes off the floor." There are practical and pragmatic things everyone can and should do now to mitigate many of the most pressing risks of loss. So be sure to prioritize doing those things first before delving into many of the more open-ended areas of digital preservation work and research.

12. HIGHLY TECHNICAL DEFINITIONS OF DIGITAL PRESERVATION ARE COMPLICIT IN SILENCING THE PAST

Much of the language and specifications of digital preservation have developed into complex sets of requirements that obfuscate many of the practical things anyone and any organization can do to increase the likelihood of access to content in the future. As such, a highly technical framing of digital preservation has resulted in many smaller and less resource rich institutions feeling like they just can't do digital preservation, or that they need to hire consultants to tell them about complex preservation metadata standards when what they need to do first is make a copy of their files.

13. THE AFFORDANCES OF DIGITAL MEDIA PROMPT A NEED FOR DIGITAL PRESERVATION TO BE ENTANGLED IN DIGITAL COLLECTION DEVELOPMENT.

Digital media affords significant new opportunities for engaging communities with the development of digital collections. When digital preservationists take for granted that their job is to preserve what they are given, they fail to help an organization rethink what it is possible to collect. Digital preservation policy should increasingly be directly connected to and involved in collection development policy. That is, the affordances of what can be easily preserved should inform decisions about what an organization wants to go out and collect and preserve.

14. ACCEPT AND EMBRACE THE ARCHIVAL SLIVER.

We've never saved everything. We've never saved most things. When we start from the understanding that most things are temporary and likely to be lost to history, we can shift to focus our energy on making sure we line up the resources necessary to protect the things that matter the most. The ideology of "the digital" makes it seem like we could or should attempt to save everything. However, this comes from the mistaken thinking that digital preservation is primarily a technical challenge instead of a social and ethical one.

15. THE SCALE AND INHERENT STRUCTURES OF DIGITAL INFORMATION SUGGEST WORKING MORE WITH A SHOVEL THAN WITH A TWEEZERS.

While we need to embrace the fact that we can't collect and preserve everything, we also need to realize that in many cases the time and resources it takes to make decisions about individual things could be better used elsewhere. It's often best to focus digital preservation decision making at scale. This is particularly true in cases where you are dealing with content that isn't particularly large. Similarly, in many cases it makes sense to normalize content or to process any number of kinds of derivative files from it and keep the originals.

16. DOING DIGITAL PRESERVATION REQUIRES THINKING LIKE A FUTURIST

We don't know the tools and systems that people will have and use in the future to access digital content. So if we want to ensure long term access to digital information we need to, at least on some level, be thinking about and aware of trends in the development of digital technologies. This is a key consideration for risk mitigation. Our preservation risks and threats are based on the technology stack we currently have and the stack we will have in the future so we need to look to the future in a way that we didn't need to with previous media and formats.

**WHAT TO
START
TODAY?**

SIX THINGS TO DO STARTING TODAY

- 1. Identify what digital Stuff you've got that you need to keep**
- 2. Get the digital boxes off the floor**
- 3. Schedule out a plan for improving things and checking in**
- 4. Read the NDSA levels of Digital Preservation Paper**
- 5. Join the communities of practice**
- 6. Read the Theory and Craft of Digital Preservation**

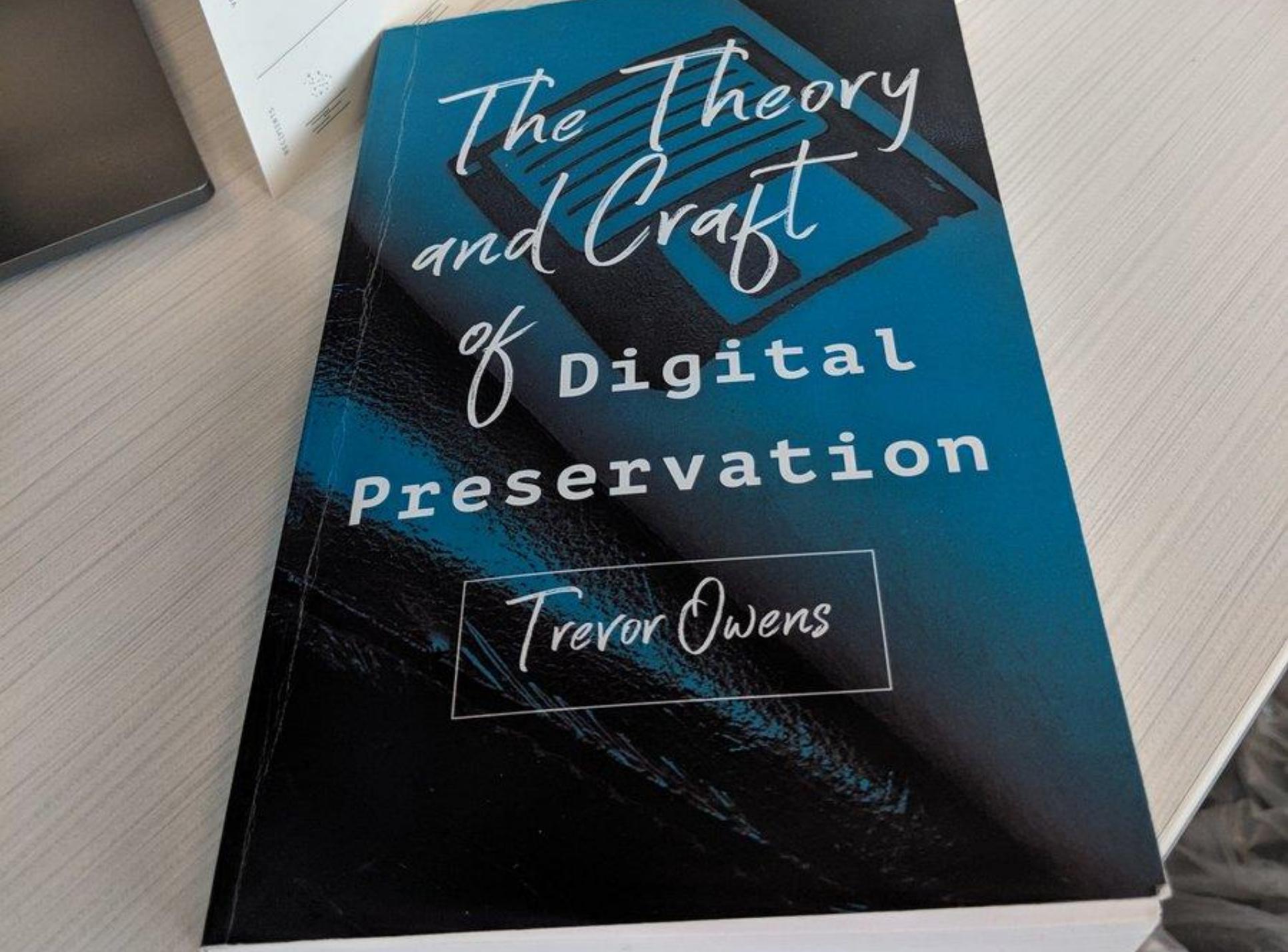
Levels of Digital Preservation

The “Levels of Digital Preservation” (PDF; *Proceedings of the Archiving (IS&T) Conference*, April 2013, Washington, DC) are a tiered set of recommendations for how organizations should begin to build or enhance their digital preservation activities. A work in progress by the NDSA, it is intended to be a relatively easy-to-use set of guidelines useful not only for those just beginning to think about preserving their digital assets, but also for institutions planning the next steps in enhancing their existing digital preservation systems and workflows. It allows institutions to assess the level of preservation achieved for specific materials in their custody, or their entire preservation infrastructure. It is not designed to assess the robustness of digital preservation programs as a whole since it does not cover such things as policies, staffing, or organizational support. The guidelines are organized into five functional areas that are at the heart of digital preservation systems: storage and geographic location, file fixity and data integrity, information security, metadata, and file formats.

It is expected that the Levels of Digital Preservation will be updated over time as additional feedback is received, experience is gained implementing its recommendations and as empirical research provides detailed information about data loss. For this reason, each iteration of the Levels will be versioned. [Version 1](#) (PDF) is shown below.

Table 1: Version 1 of the Levels of Digital Preservation

	Level 1 (Protect your data)	Level 2 (Know your data)	Level 3 (Monitor your data)	Level 4 (Repair your data)
Storage and Geographic Location	<ul style="list-style-type: none"> - Two complete copies that are not collocated - For data on heterogeneous media (optical discs, hard drives, etc.) get the content off the medium and into your storage system 	<ul style="list-style-type: none"> - At least three complete copies - At least one copy in a different geographic location - Document your storage system(s) and storage media and what you need to use them 	<ul style="list-style-type: none"> - At least one copy in a geographic location with a different disaster threat - Obsolescence monitoring process for your storage system(s) and media 	<ul style="list-style-type: none"> - At least three copies in geographic locations with different disaster threats - Have a comprehensive plan in place that will keep files and metadata on currently accessible media or systems
File Fixity and Data Integrity	<ul style="list-style-type: none"> - Check file fixity on ingest if it has been provided with the content - Create fixity info if 	<ul style="list-style-type: none"> - Check fixity on all ingests - Use write-blockers when working with original media 	<ul style="list-style-type: none"> - Check fixity of content at fixed intervals - Maintain logs of fixity info; supply audit on 	<ul style="list-style-type: none"> - Check fixity of all content in response to specific events or activities - Ability to



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